

MIX RS485 SERIES FIRMWARE VERSIONS

The list below contains modifications and new features:

Name	Description
<p>Firmware version 6.0</p> <p>Release date 07.12.2017</p>	<p>New functions:</p> <ul style="list-style-type: none"> • Firmware Version 6.0 released with BACnet Certification • Added possibility to upgrade devices firmware via BACnet <p>Fixed bugs:</p> <ul style="list-style-type: none"> • Fixed out of service flags in AO, BO and TO in BACnet • Fixed overridden flags in AO, BO and TO in BACnet • Fixed bug with number of counters for Binary Input object (now variable is 32 bit) • Changed AO-1, BO-1, TO-1 HAND_STATUS Access to read only in BACnet
<p>Firmware version 5.2</p> <p>Release date 13.01.2017</p>	<p>Fixed bugs:</p> <ul style="list-style-type: none"> • Fixed bug with saving configuration to EEPROM memory (In FW version 5.0 once for dozens of records to the EEPROM memory can fail)
<p>Firmware version 5.1</p> <p>Release date 02.01.2017</p>	<p>Improvements:</p> <ul style="list-style-type: none"> • Added console through Modbus <p>Fixed bugs:</p> <ul style="list-style-type: none"> • Improved BACnet COV Increment can now have values with resolution 0.1; • Added BACnet COV Increment access (read/write) through USB; • Added power Led flashing after IO watchdog triggered; • Changed IO watchdog reset after read/write registers through USB;
<p>Firmware version 5.0</p> <p>Release date 12.07.2016</p>	<p>Improvements:</p> <ul style="list-style-type: none"> • UI filter improved (better signal stability at a lower filter time constant); • Added possibility set COV Increment via USB by iSMA-Configurator; • Changed instances of the objects AV, BV, MSV

	<p>Fixed bugs:</p> <ul style="list-style-type: none">• Fixed Watchdog function• Fixed a physical output state when priority table is null in BACnet Binary/Analog/Triac Output object (when priority table is null physical output is set to relinquish default value);
<p>Firmware version 1.0</p> <p>Release date 12.06.2015</p>	<ul style="list-style-type: none">• First release